

[7/3/2013 9:09:18 PM] Lewot: Well, we left off fighting the iDeads
[7/3/2013 9:09:25 PM] Lewot: lemme check and see who has acted this turn.
[7/3/2013 9:09:36 PM] KV: Via's temporarily away, let's wait for her
[7/3/2013 9:10:50 PM] Via: i'm here
[7/3/2013 9:11:01 PM] Via: and queer
[7/3/2013 9:11:13 PM] Andrew Cornell: and blue?
[7/3/2013 9:11:39 PM] Via: yes <3
[7/3/2013 9:11:41 PM] Lewot: I'm borrowed, I guess, as I'm neither especially old nor especially new.
[7/3/2013 9:11:59 PM] Lewot: Well, Rammen looked up the iDeads in the book and Jay Eviscerated one.
[7/3/2013 9:12:08 PM] Lewot: So I guess Miles and Levan remain
[7/3/2013 9:12:19 PM] Lewot: Jay~ HP 12/55, VP 11/40, MP 5/5, Attack +2 (1), Magic +2 (2), Brain +2 (1)
Levan~ HP 27/40, VP 11/55, MP 5/5, Attack +2 (1), Magic +2 (2), Brain +2 (1)
Miles~ HP 29/45, VP 6/15, MP 9/40, Attack +2 (1), Magic +2 (2), Brain +2 (1)
Rammen~ HP 21/45, VP 30/40, MP 15/15, Attack +2 (1), Magic +2 (2), Brain +2 (1)

vs.

iDead~ HP 0/8, VP 19/20, MP 0, Dead
iDead~ HP 8/8, VP 20/20, MP 0
iDead~ HP 8/8, VP 20/20, MP 0
Seti~ HP 20/20, VP 20/20, MP 0

[7/3/2013 9:13:25 PM] Lewot: The iDeads, as we recall, are the shadows of zombies in the style of the iPod commercials. They're wearing iPods, so they're immune to sound-based attacks.
[7/3/2013 9:13:43 PM] Lewot: The Seti just flew in from nowhere to join the battle. It's the mummy alien thing you saw in the forest.
[7/3/2013 9:13:50 PM] Lewot: Presumably not the same one, as you killed that one.
[7/3/2013 9:14:12 PM] Lewot: You're fighting in the elephant graveyard in the... er... northwest corner of the Hacidian Plains.
[7/3/2013 9:14:25 PM] KV: was Jay Feral?
[7/3/2013 9:14:28 PM] Lewot: Yes.
[7/3/2013 9:14:37 PM] KV: Hm.
[7/3/2013 9:14:44 PM] Lewot: You guys had all teamed up to push a rock and the iDeads popped out from underneath.
[7/3/2013 9:15:00 PM] Lewot: They are dancing in place.
[7/3/2013 9:15:08 PM] Lewot: The Seti is typing away on his computer.
[7/3/2013 9:15:33 PM] KV: Miles pulls his goggles over his eyes and his gloves over his hands. He casts Tornado!
[7/3/2013 9:15:52 PM] Via: Levan does a thing
[7/3/2013 9:16:03 PM] Lewot: (Character sheets
<https://sites.google.com/site/hannabartpekopon/home/game-2/player-characters>)
[7/3/2013 9:16:43 PM] Lewot: Tornado makes one iDead Dizzy...
[7/3/2013 9:16:53 PM] Lewot: And another one...

[7/3/2013 9:17:10 PM] Lewot: The Seti takes some damage.
[7/3/2013 9:17:14 PM] Lewot: I think he's weak to wind.
[7/3/2013 9:17:32 PM] Via: Levan attacks the second idead with lance
[7/3/2013 9:18:02 PM] Lewot: The Seti takes 2 +2 +2 -1, so... 5?
[7/3/2013 9:18:11 PM] Lewot: Levan lances an iDead in mid-dance
[7/3/2013 9:18:23 PM] Lewot: you've got a Steel Lance now
[7/3/2013 9:18:23 PM] Via: lol my mental image
[7/3/2013 9:18:26 PM] Via: yes
[7/3/2013 9:18:27 PM] Via: i know
[7/3/2013 9:18:56 PM] Lewot: so uh... I think 8 damage.
[7/3/2013 9:19:11 PM] Lewot: It re-dies dramatically.
[7/3/2013 9:19:41 PM] Lewot: iDead~ HP 0/8, VP 19/20, MP 0, Dead
iDead~ HP 0/8, VP 20/20, MP 0, Dead
iDead~ HP 8/8, VP 20/20, MP 0, Dizzy (2)
Seti~ HP 15/20, VP 20/20, MP 0
[7/3/2013 9:19:46 PM] Lewot: Enemy Phase
[7/3/2013 9:20:07 PM] Lewot: The remaining iDead does the Twist!
[7/3/2013 9:20:26 PM] Lewot: You're all suddenly involved in an iPod commercial with lots of crazy shifting camera angles!
[7/3/2013 9:20:43 PM] Lewot: Jay becomes Dizzy
[7/3/2013 9:20:54 PM] Lewot: Levan becomes Dizzy
[7/3/2013 9:20:55 PM] KV: Miles dances like a mad fool.
[7/3/2013 9:21:21 PM] Lewot: Miles becomes Confused
[7/3/2013 9:21:31 PM] Lewot: Rammen becomes Dizzy.
[7/3/2013 9:21:45 PM] KV: "Wait, whaa? Why am I dancing?"
[7/3/2013 9:21:47 PM] Andrew Cornell: (now dance, fucker, dance)
[7/3/2013 9:21:59 PM] Lewot: Wait, except, HE was Dizzy, so some of those probably miss.
[7/3/2013 9:22:00 PM] KV: (we never had a chance)
[7/3/2013 9:22:18 PM] KV: (and no one really knew, it was really only you)
[7/3/2013 9:22:34 PM] Lewot: Only Rammen is actually hit =P
[7/3/2013 9:22:40 PM] Lewot: The Seti...
[7/3/2013 9:23:35 PM] Lewot: The Seti uses PK VimUp on one of the dead iDeaths!
[7/3/2013 9:23:51 PM] Lewot: Upon revival, the re-undead iDead summons another iDead!
[7/3/2013 9:23:57 PM] Lewot: Now Player Phase.
[7/3/2013 9:23:57 PM] Via: o
[7/3/2013 9:24:04 PM] KV: "Ffffffffffffffffff-"
[7/3/2013 9:24:10 PM] KV: "flip."
[7/3/2013 9:25:42 PM] Lewot: Jay~ HP 12/55, VP 11/40, MP 5/5, Magic +2 (1)
Levan~ HP 27/40, VP 11/55, MP 5/5, Magic +2 (1)
Miles~ HP 29/45, VP 6/15, MP 8/40, Magic +2 (1)
Rammen~ HP 21/45, VP 30/40, MP 15/15, Magic +2 (1), Dizzy (2)

vs.

iDead~ HP 0/8, VP 19/20, MP 0, Dead

iDead~ HP 5/8, VP 20/20, MP 0, Dead

iDead~ HP 5/8, VP 18/20, MP 0, Dead

iDead~ HP 8/8, VP 15/20, MP 0, Dizzy (1)

Seti~ HP 15/20, VP 15/20, MP 0

[7/3/2013 9:25:50 PM] Andrew Cornell: "Weee, hum dee doo~"

[7/3/2013 9:25:59 PM] Lewot: Wait, the other one has a full 8 HP.

[7/3/2013 9:26:05 PM] Andrew Cornell: Rammen brings out his whip is an attempt to strike an iDead!

[7/3/2013 9:26:42 PM] Tyrant Jay IV V: Jay attacks one of the iDeads with 5 HP with his sword.

[7/3/2013 9:26:43 PM] Lewot: Your Attack support bonus has worn off, so that's only 2 damage. And you're Dizzy, so...

[7/3/2013 9:26:50 PM] Lewot: Rammen does hit.

[7/3/2013 9:27:04 PM] Lewot: I think it's safe to assume Jay kills the 5 HP one.

[7/3/2013 9:27:14 PM] Lewot: He should do at least 6, plus Feral boosts it.

[7/3/2013 9:27:32 PM] Lewot: So I'll assume Rammen whipped... well, do you whip the Dizzy one or the other one?

[7/3/2013 9:27:58 PM] Lewot: (Wait, and the ones with HP remaining are not dead =P)

[7/3/2013 9:28:06 PM] Lewot: (Well, they're undead...)

[7/3/2013 9:28:08 PM] Andrew Cornell: (uhhh, the weaker one)

[7/3/2013 9:28:08 PM] KV: (well they are, but they're not)

[7/3/2013 9:28:49 PM] Lewot: Jay killed the weaker one. I mistyped. Before your whip strike, we're at:

[7/3/2013 9:28:49 PM] Lewot: iDead~ HP 0/8, VP 19/20, MP 0, Dead

iDead~ HP 0/8, VP 20/20, MP 0, Dead

iDead~ HP 8/8, VP 18/20, MP 0, Dead

iDead~ HP 8/8, VP 15/20, MP 0, Dizzy (1)

Seti~ HP 15/20, VP 15/20, MP 0

[7/3/2013 9:28:57 PM] Lewot: Er, but again, not dead =P

[7/3/2013 9:29:06 PM] Andrew Cornell: (blargh, the non-dizzy one)

[7/3/2013 9:29:12 PM] Lewot: iDead~ HP 0/8, VP 19/20, MP 0, Dead

iDead~ HP 0/8, VP 20/20, MP 0

iDead~ HP 8/8, VP 18/20, MP 0

iDead~ HP 8/8, VP 15/20, MP 0, Dizzy (1)

Seti~ HP 15/20, VP 15/20, MP 0

[7/3/2013 9:29:16 PM] Lewot: Alright!

[7/3/2013 9:29:19 PM] Lewot: It's down to 6.

[7/3/2013 9:29:30 PM] Lewot: Levan could finish it off, or she could boost everyone's attack.

[7/3/2013 9:29:37 PM] KV: Miles fires an arrow at the iDead with 6 HP

[7/3/2013 9:29:41 PM] Lewot: Or that.

[7/3/2013 9:29:50 PM] Lewot: That should be 6.

[7/3/2013 9:30:06 PM] Lewot: Oh wait, they have 1 Defense.

[7/3/2013 9:30:09 PM] Lewot: Um.

[7/3/2013 9:30:19 PM] Lewot: What have I done so far?

[7/3/2013 9:30:26 PM] Lewot: Let's call it good up till here

[7/3/2013 9:30:31 PM] Lewot: but now it has 1 HP remaining.

[7/3/2013 9:30:50 PM] Lewot: Or, 2, I guess, since Rammen's whip only did 1.
[7/3/2013 9:31:04 PM] Lewot: Feral Jay would've still done like... 8.
[7/3/2013 9:31:10 PM] Lewot: Er, -1 for 7.
[7/3/2013 9:31:12 PM] Lewot: Yeah.
[7/3/2013 9:31:35 PM] Lewot: iDead~ HP 0/8, VP 19/20, MP 0, Dead
iDead~ HP 0/8, VP 20/20, MP 0
iDead~ HP 2/8, VP 18/20, MP 0
iDead~ HP 8/8, VP 15/20, MP 0, Dizzy (1)
Seti~ HP 15/20, VP 15/20, MP 0
[7/3/2013 9:32:23 PM] Lewot: Miles has 7 Steel Arrows left.
[7/3/2013 9:32:34 PM] Lewot: Levan?
[7/3/2013 9:32:35 PM] KV: (he's aware =P)
[7/3/2013 9:33:23 PM] Lewot: Oh, good, Levan would've still killed the other one, too, because the support boost was still active. So we're good.
[7/3/2013 9:35:39 PM] Lewot: Jay~ HP 12/55, VP 11/40, MP 5/5, Magic +2 (1)
Levan~ HP 27/40, VP 11/55, MP 5/5, Magic +2 (1)
Miles~ HP 29/45, VP 6/15, MP 8/40, Magic +2 (1)
Rammen~ HP 21/45, VP 30/40, MP 15/15, Magic +2 (1), Dizzy (2)

vs.

iDead~ HP 0/8, VP 19/20, MP 0, Dead
iDead~ HP 0/8, VP 20/20, MP 0, Dead
iDead~ HP 2/8, VP 18/20, MP 0
iDead~ HP 8/8, VP 15/20, MP 0, Dizzy (1)
Seti~ HP 15/20, VP 15/20, MP 0
[7/3/2013 9:36:20 PM] Lewot: [Wednesday, July 03, 2013 9:35 PM] Via:

<<< levan attacks a thing

[7/3/2013 9:36:29 PM] Lewot: So I guess she re-kills the 2 HP one.
[7/3/2013 9:36:33 PM] Lewot: Enemy Phase
[7/3/2013 9:36:53 PM] Lewot: The surviving, Dizzy iDead...
[7/3/2013 9:37:35 PM] Lewot: It summons another one again! This attack is called It Takes Two To Tango.
[7/3/2013 9:37:43 PM] Lewot: The Seti...
[7/3/2013 9:37:57 PM] Via: it's like earthbound all over again
[7/3/2013 9:38:11 PM] Lewot: The Seti tries PK Starstorm!
[7/3/2013 9:38:20 PM] Lewot: (Alpha)
[7/3/2013 9:38:44 PM] Lewot: You all take 3 damage.
[7/3/2013 9:39:12 PM] KV: "I'm sick of these things."
[7/3/2013 9:39:38 PM] Via: [Wednesday, July 03, 2013 9:38 PM] Via:

<<< it's like earthbound all over again

[7/3/2013 9:40:18 PM] Lewot: Jay~ HP 9/55, VP 11/40, MP 5/5
Levan~ HP 24/40, VP 11/55, MP 5/5

Miles~ HP 26/45, VP 6/15, MP 8/40
Rammen~ HP 18/45, VP 30/40, MP 15/15, Dizzy (1)

vs.

iDead~ HP 0/8, VP 19/20, MP 0, Dead
iDead~ HP 0/8, VP 20/20, MP 0, Dead
iDead~ HP 0/8, VP 18/20, MP 0, Dead
iDead~ HP 8/8, VP 20/20, MP 0
iDead~ HP 8/8, VP 13/20, MP 0
Seti~ HP 15/20, VP 11/20, MP 0
[7/3/2013 9:40:22 PM] Lewot: The dead bodies are piling up.
[7/3/2013 9:40:26 PM] Lewot: Player Phase
[7/3/2013 9:41:32 PM] Lewot: Feral Jay will deal 8 damage with his sword, but they all have 1 Defense...
[7/3/2013 9:41:58 PM] Via: Levan raises everyone's Attack because fuck this shit
[7/3/2013 9:42:07 PM] Via: (<3)
[7/3/2013 9:42:08 PM] Lewot: Levan uses Vigorizamos!
[7/3/2013 9:42:20 PM] Lewot: She's down to 2 VP.
[7/3/2013 9:42:31 PM] Lewot: Now Jay can kill an iDead in one sword attack.
[7/3/2013 9:42:36 PM] Lewot: As can Levan.
[7/3/2013 9:42:45 PM] Lewot: Mile's arrows don't get the boost...
[7/3/2013 9:42:51 PM] KV: (bleh)
[7/3/2013 9:42:59 PM] Andrew Cornell: Rammen whips the Seti!
[7/3/2013 9:43:01 PM] Lewot: Oh, but his Magic Gloves' basic attack does...
[7/3/2013 9:43:17 PM] Lewot: Rammen's whip deals $2 - 1 + 3 = 4$ damage!
[7/3/2013 9:43:33 PM] Lewot: Except he misses because he's Dizzy.
[7/3/2013 9:43:56 PM] KV: Miles uses Doubleslap on the first iDead.
[7/3/2013 9:44:27 PM] Lewot: That should be two hits of 3 damage each.
[7/3/2013 9:45:10 PM] Tyrant Jay IV V: Jay used a sword attack on one of the iDeaths.
[7/3/2013 9:45:32 PM] Lewot: (Wait for the Vigorizamos plus Army Flower, you guys might cut In Halen's HP in half)
[7/3/2013 9:45:41 PM] Lewot: Jay kills the other iDead with his sword!
[7/3/2013 9:45:57 PM] Lewot: For 10 total, I think.
[7/3/2013 9:46:27 PM] Lewot: Jay~ HP 9/55, VP 11/40, MP 5/5, Attack +3 (3)
Levan~ HP 24/40, VP 2/55, MP 5/5, Attack +3 (3)
Miles~ HP 26/45, VP 6/15, MP 8/40, Attack +3 (3)
Rammen~ HP 18/45, VP 30/40, MP 15/15, Attack +3 (3)

vs.

iDead~ HP 0/8, VP 19/20, MP 0, Dead
iDead~ HP 0/8, VP 20/20, MP 0, Dead
iDead~ HP 0/8, VP 18/20, MP 0, Dead
iDead~ HP 2/8, VP 20/20, MP 0

iDead~ HP 0/8, VP 13/20, MP 0, Dead

Seti~ HP 15/20, VP 11/20, MP 0

[7/3/2013 9:46:30 PM] Lewot: Enemy Phase

[7/3/2013 9:46:36 PM] Lewot: The iDead...

[7/3/2013 9:47:43 PM] Lewot: Does the dance from Thriller while shuffling toward Jay. He collides for 5 damage, 1 to armor.

[7/3/2013 9:47:56 PM] Lewot: Jay is immune to Poisoning, though, so none of that.

[7/3/2013 9:48:35 PM] Lewot: The Seti...

[7/3/2013 9:49:16 PM] Lewot: uses Deter. It boots up its electrical defenses. The Seti becomes Electrified for 5 turns!

[7/3/2013 9:49:43 PM] Lewot: Jay~ HP 4/55, VP 11/40, MP 5/5, Attack +3 (2)

Levan~ HP 24/40, VP 2/55, MP 5/5, Attack +3 (2)

Miles~ HP 26/45, VP 6/15, MP 8/40, Attack +3 (2)

Rammen~ HP 18/45, VP 30/40, MP 15/15, Attack +3 (2)

vs.

iDead~ HP 0/8, VP 19/20, MP 0, Dead

iDead~ HP 0/8, VP 20/20, MP 0, Dead

iDead~ HP 0/8, VP 18/20, MP 0, Dead

iDead~ HP 2/8, VP 20/20, MP 0

iDead~ HP 0/8, VP 13/20, MP 0, Dead

Seti~ HP 15/20, VP 6/20, MP 0, Electrified (5)

[7/3/2013 9:49:46 PM] Lewot: Player Phase

[7/3/2013 9:50:04 PM] Lewot: Er, the iDead used 1 VP. Whatever.

[7/3/2013 9:50:25 PM] Andrew Cornell: Rammen whips the iDead!

[7/3/2013 9:50:30 PM] Lewot: To death!

[7/3/2013 9:50:34 PM] Lewot: Well, back. To death.

[7/3/2013 9:50:50 PM] Lewot: Barring another VimUp, it's just the Seti now.

[7/3/2013 9:51:01 PM] KV: Miles fires an arrow at the Seti.

[7/3/2013 9:51:18 PM] Lewot: That would be 5 damage.

[7/3/2013 9:51:25 PM] Lewot: He's down to 10 HP.

[7/3/2013 9:51:51 PM] KV: "That electricity will sting a bit, guys, but don't let it scare you off entirely!"

[7/3/2013 9:51:54 PM] Lewot: iDead~ HP 0/8, VP 19/20, MP 0, Dead

iDead~ HP 0/8, VP 20/20, MP 0, Dead

iDead~ HP 0/8, VP 18/20, MP 0, Dead

iDead~ HP 0/8, VP 19/20, MP 0, Dead

iDead~ HP 0/8, VP 13/20, MP 0, Dead

Seti~ HP 10/20, VP 6/20, MP 0, Electrified (5)

[7/3/2013 9:52:08 PM] Lewot: You've got five iPod shadows of rotting corpses littering the place.

[7/3/2013 9:53:28 PM] Lewot: Jay doesn't have any projectile attacks... Levan could throw the Javelin or Flame Lance.

[7/3/2013 9:53:29 PM] Tyrant Jay IV V: Jay uses a sword attack on the Seti.

[7/3/2013 9:53:36 PM] Lewot: Jay goes in for the strike!
[7/3/2013 9:53:43 PM] Lewot: What did I say, 10 damage?
[7/3/2013 9:53:46 PM] Lewot: So he dies
[7/3/2013 9:53:53 PM] Lewot: and Jay takes 2 damage from Electrification
[7/3/2013 9:53:58 PM] Lewot: since he's weak to Thunder, right?
[7/3/2013 9:54:16 PM] Lewot: Jay is down to 2 HP, but the players are victorious.
[7/3/2013 9:54:35 PM] Lewot: Unfortunately, you level ground past the XP from the iDeads, so you only get 4 XP from the Seti.
[7/3/2013 9:54:53 PM] KV: That does push us up to another level, though.
[7/3/2013 9:54:59 PM] KV: Assuming we're still all even?
[7/3/2013 9:54:59 PM] Lewot: Yes.
[7/3/2013 9:55:05 PM] Lewot: Well, I think you are.
[7/3/2013 9:55:23 PM] Lewot: Unless you get separated, it'll only be uneven if somebody's dead at the moment when the battle is won.
[7/3/2013 9:55:33 PM] Tyrant Jay IV V: (TAKIN ONE FOR THE TEEAM)
[7/3/2013 9:55:40 PM] Lewot: Jay is hanging on by a thread, but he's still there,
[7/3/2013 9:55:42 PM] Lewot: .*
[7/3/2013 9:55:51 PM] Lewot: So, uh, which stats do you each level up?
[7/3/2013 9:56:02 PM] Lewot: Also I think Jay still needs to learn a new attack from last level.
[7/3/2013 9:56:12 PM] KV: >MP
[7/3/2013 9:56:27 PM] Via: >VP
[7/3/2013 9:56:32 PM] Via: lol
[7/3/2013 9:56:40 PM] Via: levan needs a lot of vp
[7/3/2013 9:56:48 PM] Lewot: Yes
[7/3/2013 9:56:52 PM] KV: (Miles needs a lot of MP)
[7/3/2013 9:57:28 PM] Lewot: The enemies don't drop any items because your guys's inventories are bursting. See if you have something to heal Jay's HP and Levan's VP.
[7/3/2013 9:57:48 PM] Lewot: Unless Jay wants to stay Feral, which is something of an advantage.
[7/3/2013 9:58:00 PM] Tyrant Jay IV V: >HP
[7/3/2013 9:58:06 PM] Lewot: There's 5 for you, then.
[7/3/2013 9:58:16 PM] Andrew Cornell: oh yes >HP
[7/3/2013 9:58:21 PM] Lewot: Alright.
[7/3/2013 9:58:44 PM] Lewot: The pile of re-dead corpse shadows plus an alien sarcophagus rots in the sun.
[7/3/2013 9:58:50 PM] Lewot: You stand in the elephant graveyard.
[7/3/2013 9:58:55 PM] Lewot: There wasn't a key here.
[7/3/2013 9:59:06 PM] Lewot: You're looking for the last of three keys to In Halen's Castle.
[7/3/2013 9:59:15 PM] Tyrant Jay IV V: Also, as for an attack, what about Thrash, which deals x2 while Jay receives recoil damage of .5% the damage dealt?
[7/3/2013 9:59:32 PM] KV: Miles casts Dia on Jay to heal him up a bit more!
[7/3/2013 9:59:43 PM] Tyrant Jay IV V: I mean
[7/3/2013 9:59:45 PM] Tyrant Jay IV V: x.5
[7/3/2013 9:59:48 PM] Tyrant Jay IV V: Sorry.
[7/3/2013 9:59:50 PM] Lewot: Oh, I see.

[7/3/2013 9:59:55 PM] Lewot: I guess I can do that.

[7/3/2013 10:00:59 PM] Lewot: Let me get my map...

[7/3/2013 10:01:38 PM] Lewot: You're on the western side of the elephant graveyard, to the south of one of the elephant skulls...

[7/3/2013 10:01:47 PM] Lewot: You had found some items here.

[7/3/2013 10:01:57 PM] Lewot: Then fought the iDeads.

[7/3/2013 10:02:19 PM] Lewot: This is the northwest corner of my map, so don't go north or west, because the plains just extend endlessly.

[7/3/2013 10:02:30 PM] Lewot: To the east is the ruins of Jay's tribe's village

[7/3/2013 10:02:39 PM] Lewot: I forgot the whole time that Jay had acquired the Lava Sword.

[7/3/2013 10:02:48 PM] Lewot: I think the iDeads were also weak to Fire.

[7/3/2013 10:02:50 PM] Lewot: Oh well.

[7/3/2013 10:02:58 PM] Lewot: I'll do better next time.

[7/3/2013 10:03:05 PM] Lewot: It's been 32 days, according to the counter.

[7/3/2013 10:03:12 PM] Lewot: Anyway, to the south...

[7/3/2013 10:03:34 PM] Lewot: Well, way over there, you had fought the ???

[7/3/2013 10:03:50 PM] Lewot: you haven't really checked directly in between here and there, though.

[7/3/2013 10:04:09 PM] Lewot: You also haven't checked the northeast corner, to the east of the burned village.

[7/3/2013 10:04:22 PM] KV: Miles sweeps Levan off her feet and starts hovering again.

[7/3/2013 10:04:28 PM] Lewot: You haven't checked the patch of greener, taller grass in front of In Halen's Castle...

[7/3/2013 10:04:33 PM] KV: "Shall we continue our search, then?"

[7/3/2013 10:04:41 PM] Lewot: And you haven't been in the southwest corner.

[7/3/2013 10:04:51 PM] Lewot: You've meandered a lot.

[7/3/2013 10:05:04 PM] Lewot: The usual breeze blows by.

[7/3/2013 10:06:24 PM] Lewot: The pile of re-dead iDead shadow corpses is between you and the large rock that you pushed from under which they ambushed you.

[7/3/2013 10:06:51 PM] Lewot: The whole elephant graveyard was kind of down in a pit.

[7/3/2013 10:07:08 PM] Via: bamboo maze

[7/3/2013 10:07:14 PM] Via: ... WRONG CHAT

[7/3/2013 10:07:17 PM] KV: lolol

[7/3/2013 10:07:22 PM] KV: Lewot, you know what you must do.

[7/3/2013 10:07:59 PM] Lewot: Behind the elephant graveyard stretches a huge bamboo maze...

[7/3/2013 10:08:08 PM] KV: (yessssssss)

[7/3/2013 10:08:15 PM] Lewot: At the entrance, a Thwomp sits on a pedestal.

[7/3/2013 10:08:23 PM] Lewot: He appears to be asleep.

[7/3/2013 10:08:41 PM] Via: (did lewot really)

[7/3/2013 10:08:44 PM] KV: (uh oh.)

[7/3/2013 10:08:53 PM] Via: (did he really tho)

[7/3/2013 10:09:03 PM] KV: Miles, still carrying Levan, flies up to the Thwomp and his pedestal.

[7/3/2013 10:09:06 PM] Lewot: The bamboo kinda makes cool noises as the breeze blows through it.

[7/3/2013 10:09:19 PM] Lewot: The Thwomp does not respond to your approach.
[7/3/2013 10:10:47 PM] Lewot: He's a stone Thwomp, not a robot one, but gray instead of blue.
[7/3/2013 10:10:53 PM] Lewot: He doesn't have a bowtie.
[7/3/2013 10:12:01 PM] KV: Miles looks over his shoulder for the other two.
[7/3/2013 10:12:07 PM] KV: "You comin'?"
[7/3/2013 10:12:10 PM] KV: (brbathroom)
[7/3/2013 10:12:33 PM] Via: "Is it dead?"
[7/3/2013 10:12:47 PM] Tyrant Jay IV V: Jay follows along..
[7/3/2013 10:12:48 PM] Lewot: The Thwomp snores loudly.
[7/3/2013 10:13:28 PM] Andrew Cornell: Naturally, I am already there with the rest of the group
[7/3/2013 10:13:55 PM] Lewot: Everyone stands in front of the Thwomp, who snores.
[7/3/2013 10:14:18 PM] Lewot: His pedestal blocks the entrance to the bamboo maze, but you could try going around him, or waking him up.
[7/3/2013 10:14:27 PM] Lewot: Miles can fly, so you could go over him.
[7/3/2013 10:17:34 PM] Lewot: You could also, as I say, check your items and see if you want to use any, because you have a ton of them.
<https://sites.google.com/site/hannabartpekopon/home/game-2/player-characters>
[7/3/2013 10:18:47 PM] Lewot: Jay is still Feral at 7/60 HP.
[7/3/2013 10:19:30 PM] Lewot: I'll have to remember that Levan has that Charcoal.
[7/3/2013 10:21:10 PM] Lewot: The breeze blows a little more insistently.
[7/3/2013 10:21:42 PM] Lewot: The sun is beating down.
[7/3/2013 10:21:51 PM] Lewot: The bamboo makes bambooeey noises.
[7/3/2013 10:21:57 PM] Andrew Cornell: I cough a little
[7/3/2013 10:21:57 PM] Andrew Cornell: somehow
[7/3/2013 10:22:12 PM] Lewot: The Thwomp stirs a little
[7/3/2013 10:22:14 PM] Lewot: somehow
[7/3/2013 10:22:29 PM] Lewot: After a moment, he opens one eye.
[7/3/2013 10:22:45 PM] Lewot: He eyes the party with distaste.
[7/3/2013 10:22:53 PM] Andrew Cornell: I see the Thwomp opening its eye
[7/3/2013 10:23:10 PM] Lewot: He closes it again and tries to pretend he didn't open it.
[7/3/2013 10:23:28 PM] Andrew Cornell: I walk up to the Thwomp
[7/3/2013 10:23:31 PM] KV: [Wednesday, July 03, 2013 9:59 PM] KV:

<<< Miles casts Dia on Jay to heal him up a bit more!

[7/3/2013 10:23:37 PM] KV: (I think you missed that.)
[7/3/2013 10:23:37 PM] Andrew Cornell: and tap on his noggin
[7/3/2013 10:23:39 PM] Lewot: Oh yeah, that.
[7/3/2013 10:23:58 PM] Lewot: The Thwomp sighs.
[7/3/2013 10:24:21 PM] Lewot: Since he's on a pedestal, Rammen had to jump up to tap him, but Rammen's a pretty good jumper.
[7/3/2013 10:24:27 PM] Lewot: The Thwomp opens both eyes.
[7/3/2013 10:24:39 PM] Lewot: Thwomp "My name is Thwomp."
[7/3/2013 10:24:52 PM] KV: "Very descriptive."
[7/3/2013 10:25:08 PM] Lewot: He drifts into the air and slams down on the pedestal, to demonstrate.

[7/3/2013 10:25:19 PM] Lewot: Thwomp "Well, what do you guys want?"

[7/3/2013 10:25:22 PM] Via: (sorry i got distracted)

[7/3/2013 10:25:56 PM] Andrew Cornell: "You wouldn't happen to have seen a key of sorts nearby, would you?" I ask

[7/3/2013 10:26:08 PM] Andrew Cornell: "We're looking for one such key for the castle nearby."

[7/3/2013 10:26:20 PM] Lewot: Thwomp "In Halen's keys, eh?"

[7/3/2013 10:26:39 PM] Lewot: Thwomp "Well, sorry, you won't find it here. This is the entrance to the Maze of 100 Miles."

[7/3/2013 10:26:58 PM] Lewot: Thwomp "There's treasure in there, oh, there's treasure. But not In Halen's keys."

[7/3/2013 10:27:00 PM] KV: "I guess if I walked in it'd be the Maze of 101 Miles, eh? Eh?"

[7/3/2013 10:27:13 PM] Lewot: He eyes Miles with distaste.

[7/3/2013 10:27:15 PM] Andrew Cornell: I whack Miles upside the head.

[7/3/2013 10:27:30 PM] Andrew Cornell: (gently cause child abuse)

[7/3/2013 10:27:39 PM] KV: "Man, screw you guys, I'm hilarious."

[7/3/2013 10:27:57 PM] Andrew Cornell: "Do you know anything about In Halen's keys?" I ask the Thwomp.

[7/3/2013 10:28:34 PM] Lewot: Thwomp "Well, they're color-coded. And I think some chump with an Ice Medallion took one."

[7/3/2013 10:28:41 PM] Via: Levan unspaces out.

[7/3/2013 10:28:49 PM] KV: "Ah.. yeah, we got that one."

[7/3/2013 10:28:49 PM] Lewot: (Spaces in? <3)

[7/3/2013 10:29:10 PM] Via: "Rammen I will gut you and eat you alive if you do that again."

[7/3/2013 10:29:16 PM] Via: "Just kidding."

[7/3/2013 10:29:26 PM] Andrew Cornell: I give Levan a look

[7/3/2013 10:29:31 PM] Andrew Cornell: you know the one

[7/3/2013 10:29:38 PM] Andrew Cornell: then pay attention to the Thwomp

[7/3/2013 10:29:48 PM] Via: Levan yawns.

[7/3/2013 10:29:57 PM] KV: Miles chuckles and blushes a little. "Aw, Lev, it's alright, it's just Rammen."

[7/3/2013 10:30:38 PM] Lewot: The Thwomp sniffs the air.

[7/3/2013 10:30:56 PM] Andrew Cornell: "I suppose that's about it, huh?" I ask.

[7/3/2013 10:31:37 PM] Lewot: Thwomp "Well, the other keys are probably just being guarded by random monsters. They like to take off with treasure."

[7/3/2013 10:31:42 PM] KV: Miles coughs. "Anyway, if there's not a key in here, I guess we should just look elsewhere. We can come back for all this treasure at a later date."

[7/3/2013 10:31:55 PM] KV: (I assume this is your expy of the Pit of 100 Trials?)

[7/3/2013 10:32:04 PM] Lewot: (Perhaps)

[7/3/2013 10:32:24 PM] KV: (It has to be, now)

[7/3/2013 10:32:49 PM] Via: "I wish I had room to pocket a bamboo shoot or two.. but then what would I do with them..."

[7/3/2013 10:32:55 PM] Via: Levan yawns again.

[7/3/2013 10:33:21 PM] KV: "I've got some room, Lev, I could take a bamboo shoot with me."

[7/3/2013 10:33:26 PM] Via: "I mean certainly I wouldn't eat them, that's mean."

[7/3/2013 10:33:29 PM] Lewot: Thwomp "Looks like you're carrying a lot of crap already,

alright. You'd probably want to lighten your pockets before going in the Maze. But bring a few Life Shrooms, if you know what I mean."

[7/3/2013 10:33:34 PM] Via: "Aww, but what would we do with it?"

[7/3/2013 10:33:42 PM] KV: "We'll figure something out!"

[7/3/2013 10:34:03 PM] Lewot: Maybe you could build a special Bamboo Lance

[7/3/2013 10:34:03 PM] KV: Miles turns back to Thwomp. "Thanks for the help. We may be back later."

[7/3/2013 10:34:05 PM] Lewot: ?

[7/3/2013 10:34:23 PM] Via: (omg bamboo lance)

[7/3/2013 10:34:33 PM] Lewot: The Thwomp grunts and closes his eyes again.

[7/3/2013 10:34:52 PM] KV: Miles grabs a Bamboo Shoot and places it in his bag.

[7/3/2013 10:35:20 PM] Lewot: It pops out of the ground with relative ease.

[7/3/2013 10:36:06 PM] Lewot: Let me see if I can express how much of the map you've covered...

[7/3/2013 10:38:21 PM] Lewot: [?][?][O][?][X]

[?][?][X][X][X]

[O][X][C][X][X]

[X][X][?][?][?]

[X][X][X][?][?]

[7/3/2013 10:38:25 PM] Lewot: Something like that.

[7/3/2013 10:38:36 PM] Lewot: O's are keys, X's are places you've been that didn't have keys

[7/3/2013 10:38:40 PM] Lewot: and C is the castle.

[7/3/2013 10:39:03 PM] KV: and we're in the northeast corner now?

[7/3/2013 10:39:16 PM] Lewot: Well, the way I have the map drawn... erm...

[7/3/2013 10:39:47 PM] Lewot: It is the top-right corner of what I have just typed out there, but based on the other maps, that is considered northwest.

[7/3/2013 10:39:54 PM] Via: stefan is going to appear on that northeastern question mark i played fe9 i know this

[7/3/2013 10:40:21 PM] Lewot: He was going to be in Game 1, but you guys never got very far

[7/3/2013 10:41:09 PM] Via:):

[7/3/2013 10:41:12 PM] Andrew Cornell: (so southwest or northeast)

[7/3/2013 10:41:51 PM] Lewot: Anybody have a preference?

[7/3/2013 10:42:08 PM] Lewot: The O on the left was Milo, and the upper one was the ???

[7/3/2013 10:42:13 PM] Via: (my hopes and dreams are dead i have no preference)

[7/3/2013 10:42:19 PM] Via: Via is shot

[7/3/2013 10:42:22 PM] Lewot: the burned village is on the right side

[7/3/2013 10:42:44 PM] Lewot: steppenhyäne

[7/3/2013 10:42:48 PM] Lewot: is that how I spelled it?

[7/3/2013 10:42:51 PM] Lewot: Anyway.

[7/3/2013 10:42:59 PM] Lewot: Somebody pick a direction or use some items or something.

[7/3/2013 10:43:25 PM] Lewot: I will remember now that Jay has the Lava Sword.

[7/3/2013 10:43:38 PM] Andrew Cornell: Andrew Cornell flips a coin

[7/3/2013 10:43:40 PM] KV: Miles pulls his Key Lime Pie out of his bag and starts eating it.

[7/3/2013 10:43:52 PM] Andrew Cornell: (okay, I'm for southwest

[7/3/2013 10:43:55 PM] Andrew Cornell: or something)

[7/3/2013 10:44:19 PM] Lewot: Miles heals 15 HP and 15 MP!

[7/3/2013 10:44:27 PM] Lewot: Rammen starts drifting southwest

[7/3/2013 10:44:54 PM] Lewot: so, well, south, since you're already west.

[7/3/2013 10:45:19 PM] Lewot: He comes to the cliff edge of the graveyard.

[7/3/2013 10:45:34 PM] Via: (I forget what y teas do)

[7/3/2013 10:45:36 PM] Via: (my)

[7/3/2013 10:45:48 PM] Via: (koopaa and pomegranate)

[7/3/2013 10:46:31 PM] Andrew Cornell: "I think I remember seeing something vaguely in the realm of interesting in this general direction," I say aloud to prompt the others to follow.

[7/3/2013 10:46:48 PM] Lewot: Koopa Tea heals 15 VP and, in battle, gives you a Defense boost

[7/3/2013 10:47:05 PM] Lewot: Pomegranate Tea kinda heals stats randomly crazy-y

[7/3/2013 10:48:30 PM] Lewot: Yeah, so like, 30 times in a row, the Pomegranate Tea heals a random stat by 1.

[7/3/2013 10:48:40 PM] Lewot: It also cures Status Problems.

[7/3/2013 10:49:00 PM] Lewot: The party kinda floats over by Rammen, pushed slightly by the breeze...

[7/3/2013 10:50:13 PM] Lewot: Miles enjoys the Key Lime Pie.

[7/3/2013 10:50:36 PM] KV: "Mmmm, pie.."

[7/3/2013 10:50:51 PM] KV: Miles follows Rammen absentmindedly, focused on the pie.

[7/3/2013 10:51:15 PM] Andrew Cornell: I lead the group southwards

[7/3/2013 10:51:29 PM] Lewot: Rammen hops up the cliffside...

[7/3/2013 10:51:58 PM] Lewot: I'll assume the others hold hands so that Levan can lighten Jay and Miles can carry him up, since he can't jump very high.

[7/3/2013 10:52:06 PM] Lewot: You're back in the tall, dry grass.

[7/3/2013 10:52:28 PM] KV: Miles, having finished his pie, pulls his goggles back up off his eyes.

[7/3/2013 10:52:34 PM] KV: "Alright, which way are we headed again?"

[7/3/2013 10:52:42 PM] Andrew Cornell: I look towards south of us

[7/3/2013 10:53:07 PM] Lewot: The grass is expansey, but it looks like there might be another depression further ahead.

[7/3/2013 10:53:29 PM] Andrew Cornell: "There," I say, pointing towards and then heading towards the depression.

[7/3/2013 10:53:43 PM] KV: Miles picks Levan up again.

[7/3/2013 10:53:52 PM] Lewot: Rammen rustles through the grass...

[7/3/2013 10:53:59 PM] KV: "Well then, let's go! The last key has to be around here somewhere, right?"

[7/3/2013 10:54:25 PM] Lewot: Miles pulls Levan along. Is Jared still with us?

[7/3/2013 10:54:35 PM] Lewot: Y'all head south...

[7/3/2013 10:54:42 PM] Tyrant Jay IV V: (Yes, sorry)

[7/3/2013 10:54:47 PM] Lewot: S'alright.

[7/3/2013 10:55:10 PM] Lewot: The depression turns out to be a crater of sorts. It's not that deep, but it's oddly star-shaped, with five points.

[7/3/2013 10:55:16 PM] Lewot: There doesn't really seem to be anything inside.

[7/3/2013 10:55:31 PM] Lewot: It almost looks like a giant star-shaped footprint or something.

[7/3/2013 10:55:55 PM] KV: "Hmm..."

[7/3/2013 10:55:58 PM] Andrew Cornell: I examine the area more closely.

[7/3/2013 10:56:12 PM] KV: "Now how exactly..."

[7/3/2013 10:56:28 PM] Lewot: At the center of the dirt, Rammen notices some yellowish, sparkling dust.

[7/3/2013 10:56:37 PM] Lewot: It's almost like gold dust.

[7/3/2013 10:57:12 PM] Via: (it's like the shine from toad patrol. that's how i'm going to imagine it)

[7/3/2013 10:57:15 PM] Andrew Cornell: "Little bit of gold dust, but I don't think there's much else here," I tell the others.

[7/3/2013 10:57:24 PM] Via: (they used it to light up caverns)

[7/3/2013 10:57:43 PM] Lewot: It does twinkle a little.

[7/3/2013 10:57:46 PM] Via: "Wait! I saw this on a cartoon once!"

[7/3/2013 10:57:51 PM] Lewot: There's not much of it there, though.

[7/3/2013 10:58:25 PM] Lewot: It's a bit scattered. Actually, it's scattered somewhat regularly, in line with the star pattern.

[7/3/2013 10:59:00 PM] KV: Miles flies upwards a few feet to get a better look at the pattern. Maybe he'll be able to spot something.

[7/3/2013 10:59:41 PM] Lewot: From up in the air, it doesn't look a lot different. The star pattern is a little jagged, but you'd definitely call it a star.

[7/3/2013 10:59:57 PM] Lewot: Then Miles notices Sir Abram and Pidenski approaching from the direction of the castle.

[7/3/2013 11:00:27 PM] Lewot: Pidenski seems to notice Miles and rises his pegasus to Miles' elevation.

[7/3/2013 11:01:18 PM] KV: Miles, still carrying Levan, shouts his greeting at the heroes. "Sir Abram! Sir Pidenski!"

[7/3/2013 11:02:02 PM] Lewot: They arrive nearby. Pidenski flies circles around Miles as Abram parts the grass to look into the crater.

[7/3/2013 11:02:31 PM] Lewot: Abram "Valediction, travelers of yore. How progresses the adventuring?"

[7/3/2013 11:02:54 PM] Andrew Cornell: "Nobly and honestly as ever, good knight," I reply.

[7/3/2013 11:03:12 PM] Via: Levan keeps almost falling asleep in Miles's arms.

[7/3/2013 11:03:16 PM] Andrew Cornell: "We're just venturing to find the last key to the castle."

[7/3/2013 11:03:25 PM] Via: "Hi knight guys."

[7/3/2013 11:03:34 PM] KV: Miles holds Levan a little closer.

[7/3/2013 11:03:38 PM] Lewot: Abram "Is that so? Ah, greetings, maiden."

[7/3/2013 11:04:15 PM] Lewot: Abram "Pidenski and I had observed the pair of undone keyholes."

[7/3/2013 11:04:44 PM] Lewot: Abram "I must offer my congratulations..."

[7/3/2013 11:05:06 PM] Tyrant Jay IV V: Jay complacently watched the other two.

[7/3/2013 11:05:26 PM] Lewot: Pidenski lands next to Abram. He kind of points at the crater with his lance.

[7/3/2013 11:05:41 PM] KV: Miles lands next to his companions as well.

[7/3/2013 11:06:21 PM] Lewot: Abram "It does stand to reason that the monster king may have hidden one of the keys to his fortress in his impact site..."

[7/3/2013 11:06:52 PM] Andrew Cornell: "His impact site?" I ask.

[7/3/2013 11:06:57 PM] Lewot: Pidenski looks back toward the castle.

[7/3/2013 11:07:09 PM] Lewot: Abram "Yes!"

[7/3/2013 11:07:32 PM] Lewot: Abram "According to the legends, this crater is where In Halen fell from the heavens."

[7/3/2013 11:07:42 PM] Via: (brb bathroom)

[7/3/2013 11:07:53 PM] Lewot: Abram "Hence the stardust..."

[7/3/2013 11:08:44 PM] Lewot: Abram "Unfortunately, there appears to be nothing of use hereabouts."

[7/3/2013 11:09:21 PM] Lewot: He looks around the edge of the crater.

[7/3/2013 11:09:32 PM] Andrew Cornell: "Indeed, I ascertained that very same information myself just a moment before your arrival," I say.

[7/3/2013 11:09:43 PM] Andrew Cornell: "What do you know of the northwest region of the plains?"

[7/3/2013 11:11:03 PM] Lewot: Abram "The northwest? I do not recall seeing much of interest... there were several tunnels in the ground, and a strange specimen of flora."

[7/3/2013 11:12:13 PM] Andrew Cornell: "Flora, you say?"

[7/3/2013 11:12:25 PM] Lewot: Abram "Yes!"

[7/3/2013 11:12:36 PM] KV: "Well, that could be interesting."

[7/3/2013 11:12:56 PM] Lewot: Abram "A spiraling plant of some variety."

[7/3/2013 11:13:30 PM] Andrew Cornell: "A spiraling species of flora...and several tunnels, eh?"

[7/3/2013 11:14:04 PM] Lewot: Abram "That is as much attention as I gave the region, indeed."

[7/3/2013 11:14:50 PM] Lewot: Abram "If you plan to traverse that area, perhaps Pidenski and I should explore the opposing end of the Plains, so to cover more ground."

[7/3/2013 11:15:52 PM] Lewot: Abram "Now that we are aware that entrance to the citadel is but a single key away, we will be certain to keep a sharper eye out."

[7/3/2013 11:16:24 PM] Lewot: Pidenski appears to have nodded off during this. Abram claps him on the back heartily, and he starts awake.

[7/3/2013 11:16:52 PM] Andrew Cornell: "That sounds fair," I say. "Say we meet each other outside the castle in a couple of hours?"

[7/3/2013 11:17:39 PM] Lewot: Abram "A rendezvous it shall be, then, my good compatriots."

[7/3/2013 11:17:58 PM] Lewot: Abram "Come, Pidenski! Onward ho!"

[7/3/2013 11:18:23 PM] Lewot: They head southwest.

[7/3/2013 11:18:33 PM] Lewot: So... again, basically, south.

[7/3/2013 11:19:23 PM] Lewot: From here, if you go straight east, you'll pass between the castle and the burned village, and approach the corner that Abram described.

[7/3/2013 11:19:24 PM] Via: (bacl)

[7/3/2013 11:20:13 PM] KV: Miles starts to head due east. Those spiraling plants sounded interesting.

[7/3/2013 11:20:24 PM] Lewot: Miles takes off..

[7/3/2013 11:20:42 PM] Lewot: I'll assume the party leaves the star-shaped impact site.

[7/3/2013 11:20:54 PM] Lewot: It's a long ways back through all the grass...

[7/3/2013 11:21:12 PM] Lewot: Levan doesn't have enough VP left to Raccoonize everybody.

[7/3/2013 11:21:38 PM] Lewot: You march along with Miles overhead...

[7/3/2013 11:21:45 PM] Lewot: Rustle rustle...

[7/3/2013 11:22:06 PM] Lewot: You pass the area where you met the random Fire Emblem

enemies whom Rammen psychically persuaded not to attack you.

[7/3/2013 11:22:42 PM] Lewot: Remember, Griselda's Blood Orb had been modified by the mysterious scientist guy to be able to affect humans. As far as you're aware, the rest of the Blood Orbs still only affect monsters.

[7/3/2013 11:22:51 PM] Lewot: You go farther, rustle rustle...

[7/3/2013 11:23:25 PM] Lewot: You pass the spot where you fought the Mage Grouses. Or maybe you fought them more over by the elephant graveyard, but this is where they were originally marked on the map.

[7/3/2013 11:23:35 PM] Lewot: You pass between the castle and the burned village.

[7/3/2013 11:24:00 PM] Lewot: Jay still doesn't know who killed the other steppenyänen. Apparently the attacker(s) had no smell.

[7/3/2013 11:24:16 PM] Lewot: You go through some more grass... rustle rustle...

[7/3/2013 11:24:42 PM] Lewot: To your right you see that taller, greener patch some distance from the front doors of the castle...

[7/3/2013 11:25:12 PM] Lewot: You come closer to the bottomless pit separating the Plains from Trelvet, though it's still some distance away.

[7/3/2013 11:25:25 PM] KV: Miles checks the tall patch of grass. There's always the possibility the key is hiding in plain sight.

[7/3/2013 11:25:32 PM] Lewot: Finally, you see a swirly plant slightly to your left.

[7/3/2013 11:25:39 PM] Lewot: However, Miles swerves over to the right.

[7/3/2013 11:25:59 PM] Lewot: He lands in the patch of grass.

[7/3/2013 11:26:10 PM] Lewot: Where he's ambushed by three iDeads!

[7/3/2013 11:26:30 PM] KV: "Sonuva-"

[7/3/2013 11:26:42 PM] Via: Levan awakens from a doze.

[7/3/2013 11:27:18 PM] Andrew Cornell: "Curses!"

[7/3/2013 11:27:18 PM] Lewot: This may actually be the first time I've reused an enemy. Well, no, the Seti was reused...

[7/3/2013 11:27:27 PM] Lewot: I think I used the Slaying Mantises twice.

[7/3/2013 11:28:01 PM] Via: (lewot what do my teas do)

[7/3/2013 11:28:08 PM] Lewot: Miles takes 6 damage from the First Strike, but isn't Poisoned.

[7/3/2013 11:28:33 PM] Lewot: Since the battle's started, I'd use the Koopa Tea, so you can get the Defense boost... actually, well, you'll probably kill all these guys pretty quickly, though.

[7/3/2013 11:28:46 PM] Lewot: But yeah, Koopa Tea is 15 VP and a Defense boost of 3 for 2 turns.

[7/3/2013 11:28:59 PM] Lewot: Pomegranate Tea heals stats randomly, for a total of 30 points healed.

[7/3/2013 11:29:06 PM] Lewot: It also cures Status Problems.

[7/3/2013 11:29:30 PM] Lewot: Your support bonuses activate after the First Strike.

[7/3/2013 11:29:31 PM] Lewot: Jay~ HP 11/60, VP 11/40, MP 5/5, Attack +2 (1), Magic +2 (2), Brain +2 (1)

Levan~ HP 24/40, VP 7/60, MP 5/5, Attack +2 (1), Magic +2 (2), Brain +2 (1)

Miles~ HP 35/45, VP 6/15, MP 23/45, Attack +2 (1), Magic +2 (2), Brain +2 (1)

Rammen~ HP 23/50, VP 30/40, MP 15/15, Attack +2 (1), Magic +2 (2), Brain +2 (1)

vs.

iDead~ HP 8/8, VP 20/20, MP 0

iDead~ HP 8/8, VP 20/20, MP 0

iDead~ HP 8/8, VP 20/20, MP 0

[7/3/2013 11:29:52 PM] Lewot: Somebody had a Jammin' Jelly... which is 50 VP.

[7/3/2013 11:30:16 PM] KV: (Miles has it)

[7/3/2013 11:30:19 PM] Lewot: Player Phase

[7/3/2013 11:30:23 PM] Andrew Cornell: Rammen uses PK Fire Alpha on the iDeads!

[7/3/2013 11:30:33 PM] Lewot: Lemme make sure they are weak to Fire...

[7/3/2013 11:30:39 PM] KV: Miles uses his Jammin' Jelly on Levan!

[7/3/2013 11:31:09 PM] Lewot: Levan eats the Jammin' Jelly while the iDeads are jammin'...

[7/3/2013 11:31:17 PM] Lewot: Rammen's PK Fire Alpha deals...

[7/3/2013 11:31:42 PM] Lewot: 8 to them all. They're all dead.

[7/3/2013 11:31:47 PM] Lewot: You all get 1 XP for participating.

[7/3/2013 11:32:01 PM] Lewot: Rammenz r teh bom

[7/3/2013 11:32:06 PM] Andrew Cornell: "Awesome," I say to myself with a smile.

[7/3/2013 11:32:24 PM] KV: "Welp."

[7/3/2013 11:32:26 PM] Lewot: They don't drop a key

[7/3/2013 11:32:46 PM] KV: Miles spins around to face the spiraling plants.

[7/3/2013 11:32:51 PM] Lewot: one of them drops a Potion Locomotion.

[7/3/2013 11:33:17 PM] Andrew Cornell: "Anyone got room for this?" I ask, indicating the Potion Locomotion.

[7/3/2013 11:33:38 PM] KV: "I've got plenty of room."

[7/3/2013 11:33:49 PM] Andrew Cornell: I toss over the potion to Miles

[7/3/2013 11:36:37 PM] Via: Levan stares at the spiraling plants.

[7/3/2013 11:36:47 PM] Via: (gosh the idea of a bamboo lance makes me very excited)

[7/3/2013 11:36:49 PM] Andrew Cornell: (...myes)

[7/3/2013 11:37:03 PM] Andrew Cornell: I begin the lead over to the spiraling plants

[7/3/2013 11:37:16 PM] Andrew Cornell: (also bamboo lance does sound pretty cool)

[7/3/2013 11:37:19 PM] Lewot: There is only one plant, but it's rather large.

[7/3/2013 11:37:41 PM] Lewot: It's basically like a vine that's growing up out of the ground and then making a spiral in the air.

[7/3/2013 11:37:59 PM] KV: Miles nudges one of the vines.

[7/3/2013 11:38:05 PM] Lewot: It's got a few leaves here and there.

[7/3/2013 11:38:19 PM] Lewot: The vine does not react to being nudged. Doesn't seem to be an enemy.

[7/3/2013 11:38:39 PM] Lewot: (For once)

[7/3/2013 11:40:04 PM] Andrew Cornell: "Well, this is an interesting oddity," I say.

[7/3/2013 11:40:13 PM] Andrew Cornell: "Perhaps the key is entangled inside of it?"

[7/3/2013 11:40:53 PM] Lewot: You could try pulling on the end to unwind it or something.

[7/3/2013 11:41:42 PM] Andrew Cornell: (*cough* myes)

[7/3/2013 11:41:51 PM] Andrew Cornell: I investigate a part of the plant to pull on

[7/3/2013 11:42:02 PM] Andrew Cornell: and proceed to pull on it

[7/3/2013 11:42:13 PM] Lewot: It's basically one long vine the whole way through

[7/3/2013 11:42:18 PM] Lewot: Rammen finds the end and pulls on it

[7/3/2013 11:42:23 PM] Lewot: it starts to unwind

[7/3/2013 11:42:38 PM] Lewot: you'll have to keep walking and bring it along with you to get it all the way undone

[7/3/2013 11:42:50 PM] Lewot: it's quite lengthy

[7/3/2013 11:43:00 PM] Andrew Cornell: I do so

[7/3/2013 11:43:44 PM] Lewot: Rammen walks along, unwinding the plant...

[7/3/2013 11:43:55 PM] Lewot: Suddenly he falls into a hole in the ground.

[7/3/2013 11:44:01 PM] Lewot: One of the tunnels, it seems.

[7/3/2013 11:44:02 PM] Andrew Cornell: "Whoa dear-"

[7/3/2013 11:44:15 PM] Lewot: Although, this one's really just a deep hole going nowhere.

[7/3/2013 11:44:34 PM] Lewot: The plant is long enough that Rammen brought the end down with him.

[7/3/2013 11:44:56 PM] Andrew Cornell: "Um..."

[7/3/2013 11:45:07 PM] Andrew Cornell: I look around me while I'm in the hole to see if there's anything

[7/3/2013 11:45:15 PM] Tyrant Jay IV V: Jay peers down into the tunnel, "Oh..."

[7/3/2013 11:45:58 PM] Lewot: There doesn't seem to be anything in this one. Jay can see some more holes a little ways over, though.

[7/3/2013 11:46:20 PM] Andrew Cornell: I start slowly crawling my way out via the plant vine

[7/3/2013 11:47:05 PM] Tyrant Jay IV V: Jay wanders over yonder to investigate one of these holes.

[7/3/2013 11:47:06 PM] Lewot: Rammen climbs up the vine and back to the surface. This seems an effective escape method.

[7/3/2013 11:47:47 PM] Via: (kv ded)

[7/3/2013 11:47:53 PM] Lewot: Behind the hole Rammen fell in, there are... three more... then four more over to the left... two more to the right... and seemingly more beyond that.

[7/3/2013 11:47:57 PM] Andrew Cornell: (KV is ded)

[7/3/2013 11:48:00 PM] Via: (also sorry i got in a bit of a situation but i'm here)

[7/3/2013 11:48:03 PM] Lewot: There, he seems to be back.

[7/3/2013 11:48:05 PM] Andrew Cornell: (KV has risen)

[7/3/2013 11:48:11 PM] Andrew Cornell: (KV will come again)

[7/3/2013 11:48:14 PM] KV: (whoa my internet blipped)

[7/3/2013 11:48:29 PM] Lewot: Well, Miles can perhaps survey the holes from above.

[7/3/2013 11:48:51 PM] Andrew Cornell: "You wouldn't mind taking a look into those holes, would you Miles?" I ask

[7/3/2013 11:48:56 PM] KV: Miles starts to hover and starts peeking into holes.

[7/3/2013 11:49:12 PM] Lewot: From the air, Miles sees that the holes form a shape:

[7/3/2013 11:50:20 PM] Lewot: O O O O
O O O O
O O O O
O O
O O O O

[7/3/2013 11:50:33 PM] Lewot: Rammen fell in, uh

[7/3/2013 11:50:36 PM] KV: Miles facepalms.

[7/3/2013 11:50:46 PM] Lewot: O O O O

O O O O
X O O O
O O
O O O O

[7/3/2013 11:50:51 PM] Lewot: Rammen fell in that one.

[7/3/2013 11:50:51 PM] Andrew Cornell: "Something wrong, Miles?" I ask

[7/3/2013 11:50:55 PM] KV: "It's always something with this place."

[7/3/2013 11:51:32 PM | Edited 11:51:47 PM] KV: "Oh, nothing," he calls down. "I just found the answer to the ultimate question of Life, the Universe, and... well, Everything."

[7/3/2013 11:51:44 PM] Andrew Cornell: "..."

[7/3/2013 11:52:11 PM] Tyrant Jay IV V: Jay peers into the closest hole to the right of the one Rammen fell into.

[7/3/2013 11:52:42 PM] Lewot: That hole appears to be empty as well. Maybe somebody just wanted to carve the pattern... but you'd better check some more.

[7/3/2013 11:53:57 PM] Lewot: I think we've established that Jay has slightly better eyesight than the others, but not enough to be considered another Unique field ability

[7/3/2013 11:54:13 PM] Andrew Cornell: I look into the hole left of where I fell in

[7/3/2013 11:54:43 PM] Lewot: That one... looks like there's a Bean down there.

[7/3/2013 11:55:11 PM] Via: "!!!"

[7/3/2013 11:55:14 PM] Andrew Cornell: Using the vine as a rope, I dangle down and snag the bean then climb back out

[7/3/2013 11:55:25 PM] Lewot: Rammen acquired the Hee Bean!

[7/3/2013 11:55:46 PM] Lewot: But Rammen's inventory is full.

[7/3/2013 11:55:49 PM] Andrew Cornell: I guzzle down some Maple Syrup and stow the Hee Bean away

[7/3/2013 11:56:23 PM] Via: "Oh, I would have taken it but okay."

[7/3/2013 11:56:24 PM] Lewot: Rammen restores 10 VP.

[7/3/2013 11:57:20 PM] Via: "You know, I dunno what it is about this place but it's just so neat."

[7/3/2013 11:57:51 PM] Via: "It's a shame it's so dangerous."

[7/3/2013 11:57:56 PM] Via: Levan's voice sounds sleepy.

[7/3/2013 11:58:14 PM] Andrew Cornell: I check down the next hole down the line

[7/3/2013 11:58:21 PM] Andrew Cornell: (well, the end of the line)

[7/3/2013 11:58:30 PM] Lewot: The top left edge?

[7/3/2013 11:58:40 PM] Andrew Cornell: (myeS)

[7/3/2013 11:58:48 PM] Via: myeS

[7/3/2013 11:58:59 PM] Lewot: That hole appears to form a tunnel heading, based on the picture, to the right underground...

[7/3/2013 11:59:18 PM] Via: "What should I do?"

[7/3/2013 11:59:40 PM] Andrew Cornell: "Start looking through holes for the key, or anything you can find," I call out

[12:00:09 AM] Andrew Cornell: I use the vine as a climbing assist belt thingie for lack of a term and head into the tunnel

[12:00:19 AM] Via: "Okay!" Levan scouts around.

[12:00:48 AM] Lewot: Rammen goes into the tunnel. It turns out that it just connects to the hole on the other top prong of the 4. Well, this font has the wrong kind of 4.

[12:01:04 AM] Lewot: There's not really anything in the connected tunnel.

[12:01:11 AM] Lewot: Levan heads over to the holes...

[12:01:53 AM] KV: Miles keeps a lookout in case anyone or anything starts to approach.

[12:01:57 AM] Lewot: X X O O

X O O O

X X O O

O O

O O O O

[12:02:08 AM] Lewot: Miles doesn't see anything approaching so far.

[12:02:12 AM] Lewot: Which hole does Levan check?

[12:03:03 AM] Lewot: X R X O O

X O O O

X X O O

O O

O O O O

[12:03:09 AM] Lewot: Rammen is underground right there.

[12:04:41 AM] Via: ummm

[12:04:43 AM] Via: the one

[12:04:46 AM] Via: to the

[12:04:54 AM] Via: bottom right of rammen?

[12:05:07 AM] Via: or

[12:05:10 AM] Via: the one below it

[12:05:20 AM] Lewot: Levan checks those two in order...

[12:05:34 AM] Lewot: In the upper of the two, there's another Bean.

[12:06:03 AM] Andrew Cornell: I crawl out of the tunnel and pull the vine along with me

[12:06:10 AM] Lewot: Rammen climbs out.

[12:06:35 AM] Lewot: He or Miles probably grabs the Bean for Levan?

[12:07:19 AM] Lewot: The hole under that leads into another tunnel. Looks like almost a small cave. Could be something in there.

[12:08:02 AM] KV: Miles holds on to the Bean for Levan.

[12:08:10 AM] Andrew Cornell: I drop down into the tunnel with my vine

[12:08:19 AM] Lewot: Rammen spelunks...

[12:08:30 AM] Andrew Cornell: (shplunk)

[12:08:44 AM] Lewot: Crouching in the cave are three Fissile Dragons!

[12:08:56 AM] Lewot: Looks like it's battle time again.

[12:08:58 AM] Via: (oh)

[12:09:15 AM] Lewot: Levan acquires the Woo Bean!

[12:09:26 AM] KV: Miles hops down into the hole, ready for battle.

[12:10:01 AM] Lewot: Your support bonuses activate

[12:10:02 AM] Lewot: Jay~ HP 11/60, VP 11/40, MP 5/5, Attack +2 (1), Magic +2 (2), Brain +2 (1)

Levan~ HP 24/40, VP 57/60, MP 5/5, Attack +2 (1), Magic +2 (2), Brain +2 (1)

Miles~ HP 35/45, VP 6/15, MP 23/45, Attack +2 (1), Magic +2 (2), Brain +2 (1)

Rammen~ HP 23/50, VP 37/40, MP 15/15, Attack +2 (1), Magic +2 (2), Brain +2 (1)

vs.

Fissile Dragon~ HP 20/20, VP 20/20, MP 5/5

Fissile Dragon~ HP 20/20, VP 20/20, MP 5/5

Fissile Dragon~ HP 20/20, VP 20/20, MP 5/5

[12:10:40 AM] Andrew Cornell: Rammen looks up the Fissile Dragon!

[12:10:50 AM] KV: Miles coughs.

[12:10:52 AM] Andrew Cornell: (I'm not sure if I've looked it up before or not...)

[12:10:53 AM] KV: "Ah, Rammen."

[12:11:01 AM] KV: (The stats are right there, that's your first clue. lol)

[12:11:14 AM] Lewot: Yeah, you fought one of these along with the Seti in the forest.

[12:11:14 AM] Andrew Cornell: (I don't even remember anything bout these Dragons ;_ ;)

[12:11:24 AM] Lewot: And the Kung Fu Panda...

[12:11:32 AM] Andrew Cornell: (oh god, was that on the cliffside-yeah that was the cliffside)

[12:11:41 AM] Lewot: These guys have psychic attacks, and they're weak to Fire and Ice and immune to Water.

[12:12:04 AM] Lewot: If they have a source of fire, they can do a powerful fire breath attack. You see that they are all equipped with Torches.

[12:12:20 AM] Lewot: Also, one of them is wearing a Penguin Suit.

[12:12:26 AM] Andrew Cornell: (breathes fire, is weak to fire, also whaaaa)

[12:12:29 AM] Lewot: Which looks very odd.

[12:12:45 AM] Lewot: <https://sites.google.com/site/hannabartpekopon/home/game-2/enemies/monsters/rural/fissile-dragon>

[12:12:48 AM] Lewot: There are their stats.

[12:12:49 AM] Andrew Cornell: Rammen quickly finds the page in the Bestiary as a refresher

[12:12:59 AM] Lewot: It should let you view the page.

[12:13:06 AM] Lewot: If not I can go change it.

[12:13:17 AM] Andrew Cornell: "Ah-ha!"

[12:13:21 AM] Andrew Cornell: (no worries, can see)

[12:13:43 AM] Andrew Cornell: Rammen closes the Bestiary, dances a little for style points, and unleashes PK Fire Beta on the dragons!!

[12:14:27 AM] Lewot: That would be 6 base damage plus 2 for weakness and 2 for support bonus, for 10, minus 3 for defensive Brain Power and they all take 7 damage, then Burn chance...

[12:14:44 AM] Lewot: (Well, the Penguin Suit absorbs some of the damage for that one)

[12:15:02 AM] Lewot: The last one is Burned...

[12:15:22 AM] Andrew Cornell: (is that the one with the Penguin Suit?)

[12:16:08 AM] Lewot: No. The Penguin Suit is completely burnt up, leaving that guy with 18 HP. The other two are left with 13 HP, and the last one is Burned.

[12:16:42 AM] KV: Miles pulls his goggles over his eyes and jumps into the air, starting to hover.

[12:16:47 AM] Via: Should Levan attack raise??

[12:16:52 AM] Lewot: Fissile Dragon~ HP 18/20, VP 20/20, MP 5/5

Fissile Dragon~ HP 13/20, VP 20/20, MP 5/5

Fissile Dragon~ HP 13/20, VP 20/20, MP 5/5, Burn (3)

[12:16:56 AM] KV: He uses Whirlwind on the Dragons!

[12:17:04 AM] Via: Levan attack raises
[12:17:14 AM] Lewot: Alright, let's see...
[12:18:30 AM] Lewot: The first two become Dizzy...
[12:18:40 AM] Lewot: They all take 7 damage.
[12:19:02 AM] Lewot: Miles doesn't become Dizzy.
[12:19:07 AM] Lewot: Levan uses Vigorizamos
[12:19:18 AM] Lewot: (Miles did a magic attack, so it didn't matter)
[12:19:27 AM] Lewot: (And Rammen did a psychic attack)
[12:19:36 AM] Lewot: the boost should let Jay finish one off, though.
[12:20:01 AM] Tyrant Jay IV V: Jay finishes one of the Fissile Dragons off.
[12:20:06 AM] Lewot: Fissile Dragon~ HP 11/20, VP 20/20, MP 5/5, Dizzy (3)
Fissile Dragon~ HP 6/20, VP 20/20, MP 5/5, Dizzy (3)
Fissile Dragon~ HP 6/20, VP 20/20, MP 5/5, Burn (3)
[12:20:20 AM] Lewot: Do you want to use your Lava Sword, since they're weak to fire?
[12:20:27 AM] Tyrant Jay IV V: Yes
[12:20:38 AM] Tyrant Jay IV V: In fact might as well have Jay equipped with that at all times.
[12:20:51 AM] Lewot: Yeah, I'll remember
[12:21:01 AM] Lewot: (but remind me if I don't =P)
[12:21:23 AM] Lewot: That'll be... I think you're still Feral...
[12:22:33 AM] Lewot: Yeah, so, 3 Attack makes for 7 damage plus the weakness of 2 and the boost of 3, makes 12, subtract 1 Defense and it's still 11, so let's say you take out the one with 11 HP to make it easiest.
[12:22:53 AM] Lewot: You guys are rockin'.
[12:22:58 AM] Lewot: Enemy Phase...
[12:23:39 AM] Lewot: Jay~ HP 11/60, VP 11/40, MP 5/5, Attack +3 (3), Magic +2 (2), Brain +2 (1)
Levan~ HP 24/40, VP 48/60, MP 5/5, Attack +3 (3), Magic +2 (2), Brain +2 (1)
Miles~ HP 35/45, VP 6/15, MP 18/45, Attack +3 (3), Magic +2 (2), Brain +2 (1)
Rammen~ HP 23/50, VP 32/40, MP 15/15, Attack +3 (3), Magic +2 (2), Brain +2 (1)

vs.

Fissile Dragon~ HP 0/20, VP 20/20, MP 5/5, Dead
Fissile Dragon~ HP 6/20, VP 20/20, MP 5/5, Dizzy (3)
Fissile Dragon~ HP 6/20, VP 20/20, MP 5/5, Burn (3)
[12:23:46 AM] Lewot: The Dizzy one...
[12:24:29 AM] Lewot: uses VimUp Beta on the dead one, to avoid dealing with Dizziness.
[12:24:36 AM] Lewot: The dead one is revived to 10 HP.
[12:24:38 AM] Via: lol
[12:24:46 AM] Lewot: The Burned one uses Arson.
[12:24:55 AM] Lewot: He breathes onto the Torch, spewing fire on the party.
[12:25:05 AM] Lewot: Levan is immune to Fire...
[12:25:26 AM] Via: Levan just kinda stands there and blinks.
[12:26:30 AM] Lewot: Everybody else is neutral to Fire, so... Miles takes 8 damage and the other two take, well, Jay still has his Knight Robe, so Rammen takes 7 and Jay takes 6, 1 to armor.

[12:27:29 AM] Lewot: Nobody gets Burned.
[12:27:43 AM] Lewot: The Fissile Dragon takes 2 damage from his Burn.
[12:27:57 AM] Lewot: The VimUpped one uses PK Starstorm!
[12:28:08 AM] Lewot: You all take 3 damage.
[12:29:12 AM] Lewot: Jay~ HP 2/60, VP 11/40, MP 5/5, Attack +3 (2), Magic +2 (1)
Levan~ HP 21/40, VP 48/60, MP 5/5, Attack +3 (2), Magic +2 (1)
Miles~ HP 24/45, VP 6/15, MP 18/45, Attack +3 (2), Magic +2 (1)
Rammen~ HP 13/50, VP 32/40, MP 15/15, Attack +3 (2), Magic +2 (1)

vs.

Fissile Dragon~ HP 10/20, VP 16/20, MP 5/5
Fissile Dragon~ HP 6/20, VP 10/20, MP 5/5, Dizzy (2)
Fissile Dragon~ HP 4/20, VP 17/20, MP 5/5, Burn (2)
[12:29:15 AM] Lewot: Player Phase
[12:29:36 AM] Tyrant Jay IV V: Jay attacks the Fissile Dragon with 6 HP.
[12:29:45 AM] Andrew Cornell: Rammen uses PK Fire Alpha!
[12:30:03 AM] Lewot: Jay kills one...
[12:30:15 AM] Lewot: How much did Fire Alpha do last time
[12:30:15 AM] Lewot: ?
[12:30:29 AM] Andrew Cornell: (less than Beta, soooo)
[12:30:34 AM] Lewot: Oh, right.
[12:30:47 AM] Andrew Cornell: (just x2 vs. x2 +2)
[12:31:12 AM] Lewot: But the support bonus also wore off
[12:31:15 AM] Lewot: so we get
[12:31:22 AM] Lewot: 4 +2 for the weakness
[12:31:28 AM] Lewot: then -3 for the defensive Brain Power
[12:31:42 AM] Lewot: (Starstorm ignores defense, that's why it just does 3 to all of you guys)
[12:31:53 AM] Lewot: so, they each take 3...
[12:32:31 AM] Lewot: and the one that wasn't Burned is
[12:32:32 AM] Lewot: Fissile Dragon~ HP 7/20, VP 16/20, MP 5/5, Burn (3)
Fissile Dragon~ HP 0/20, VP 10/20, MP 5/5
Fissile Dragon~ HP 1/20, VP 17/20, MP 5/5, Burn (2)
[12:32:59 AM] Lewot: (I like how I can just assume Jay kills everything :3)
[12:33:29 AM] Lewot: Erm, Miles and Levan?
[12:33:41 AM] Lewot: Levan has the Flame Lance and is holding the Charcoal...
[12:34:00 AM] Tyrant Jay IV V: (I've become the tank o:)
[12:34:16 AM] KV: Miles uses Doubleslap on the weakest Dragon.
[12:34:23 AM] Lewot: That should do it.
[12:34:36 AM] Lewot: Hit 1 time(s)!
[12:35:06 AM] Lewot: I love Double Hit in Pokemon... "X used Double Hit! Hit 2 times!"
[12:36:23 AM] Lewot: Fissile Dragon~ HP 7/20, VP 16/20, MP 5/5, Burn (3)
Fissile Dragon~ HP 0/20, VP 10/20, MP 5/5
Fissile Dragon~ HP 0/20, VP 17/20, MP 5/5
[12:36:31 AM] Lewot: Levan might be able to kill it

[12:36:35 AM] Lewot: let me see
[12:37:11 AM] Lewot: Steel Lance would be 6 +3... actually that's enough right there. The Flame Lance would probably also do it what with the weakness and the Magic support bonus, though.
[12:37:37 AM] Via: okay do the thing
[12:37:46 AM] Lewot: Levan lances the remaining Fissile Dragon.
[12:37:50 AM] Lewot: You all get 9 XP.
[12:37:59 AM] Lewot: Aaaaaaaaaaaaaaaaaaaaaand...
[12:38:10 AM] Lewot: Which color key were we still looking for again?
[12:38:13 AM] Lewot: Anyway, they drop it.
[12:38:20 AM] Andrew Cornell: (cool!)
[12:38:25 AM] Lewot: I think it was orange.
[12:38:27 AM] Andrew Cornell: "Cool!"
[12:38:27 AM] KV: "Hey hey!"
[12:38:34 AM] Andrew Cornell: "Somebody pick up that key!"
[12:38:52 AM] Lewot: They also drop a Pot Leaf.
[12:39:03 AM] Andrew Cornell: "And the leaf too!"
[12:39:16 AM] KV: Miles grabs the Key instinctively, but doesn't have room for the Pot Leaf.
[12:39:44 AM] Lewot: I hope I'm right that it's orange. Miles acquires the Orange Castle Key!
[12:39:52 AM] Via: Levan also doesn't have room think??
[12:39:54 AM] Via: I thinl
[12:39:55 AM] Via: k
[12:40:27 AM] Lewot: Levan has a full inventory after acquiring the Woo Bean
[12:40:37 AM] Andrew Cornell: (well, the other colors are Purple and Green, and I know I've got the Purple one)
[12:40:41 AM] Lewot: Miles actually has another slot though
[12:40:45 AM] Lewot: he used some items
[12:40:53 AM] Tyrant Jay IV V: Jay grabs the Pot Leaf, if that's okay.
[12:40:54 AM] Lewot: Jay should have room
[12:41:22 AM] Lewot: Jay acquires the Pot Leaf. It doesn't do anything itself, but you can use it to make a Joint or an Adult Brownie or a Magic Mushroom...
[12:41:25 AM] KV: (Not counting the Bamboo Shoot, then?)
[12:41:44 AM] Lewot: I dunno, I have the Shoot in there, and I still have an open slot...
[12:41:46 AM] Lewot: lemme see...
[12:42:09 AM] KV: Unless somebody else has a Bean that I'm taking credit for
[12:42:16 AM] Lewot: I gave it to Levan.
[12:42:35 AM] KV: (well that's that then.)
[12:42:38 AM] Lewot: Rammen has the Hee Bean and Levan has the Woo Bean.
[12:42:45 AM] Lewot: Levan also has the Two-Bean Salad.
[12:42:56 AM] Lewot: If you go back to Cassima, you can make it up to a Four-Bean Salad.
[12:43:01 AM] Via: didn't you say you could make it into==yeah
[12:43:04 AM] Via: --*
[12:43:10 AM] Via: what's the highest number?
[12:43:12 AM] Lewot: Which I think is all stats +4 for 4 turns.
[12:43:19 AM] Lewot: That's the highest one of those
[12:43:23 AM] Lewot: there's also a Life Salad

[12:43:39 AM] Lewot: which... if I remember right, is like a Life Shroom plus the stat boost.

[12:43:46 AM] Via: ooooo

[12:43:47 AM] Lewot: You need a Senzu Bean for that.

[12:44:13 AM] Lewot: Erm, but the Four-Bean Salad targets the whole party... wait, or does it?

[12:44:20 AM] Lewot: Lemme check.

[12:44:52 AM] Lewot: No, never mind, it only targets one person.

[12:45:37 AM] Lewot: Life Salad, if you die while holding it, revives you to 10 HP and gives you all stats +5 for 10 turns.

[12:46:03 AM] Lewot: Somebody might want to heal Jay at the moment, he's back down to 2 HP.

[12:46:35 AM] KV: (there wasn't a Heal Block around, was there? Just the Save Block?)

[12:47:37 AM] Lewot: There's just a Save Block in front of the castle, yeah. You can go inside now, though.

[12:48:50 AM] KV: Miles casts Dia on Jay once more to bring his health up a bit.

[12:49:42 AM] Lewot: Outside of battle, it only heals 4 HP. Well, in battle you can get stat boosts on it. But later you can increase your Magic Power again.

[12:49:59 AM] Lewot: Wait, but I forgot the Heal Staff...

[12:50:15 AM] Lewot: Which means, along with the other Dia, Jay's at +10 from what I had him =P

[12:50:23 AM] KV: smooth. lol

[12:50:25 AM] Lewot: He probably wasn't Feral, then, but I don't care.

[12:50:29 AM] Lewot: Close enough.

[12:50:45 AM] KV: Miles leads the party back to the front of the castle and hits the Save Block.

[12:51:01 AM] Lewot: It's all numerical rift caused by the crazy shadow thing you fought for the Purple Key.

[12:51:32 AM] Lewot: Levan makes everyone light enough for Miles to carry and he flies the party to the Save Block in front of the castle.

[12:51:42 AM] Lewot: He drops everyone off and hits the Save Block.

[12:52:01 AM] Lewot: Oh man, I didn't realize how late it was.

[12:52:02 AM] Tyrant Jay IV V: Whoops

[12:52:20 AM] Tyrant Jay IV V: (I would catch this stuff but honestly I've just been really tired)

[12:52:20 AM] Lewot: Eh, you probably would've killed 'em either way.

[12:52:34 AM] Lewot: I'll be more careful inside the castle.

[12:52:41 AM] Lewot: Thanks for staying up to play guys.

[12:53:20 AM] KV: indeed.

[12:53:42 AM] Lewot: I've been keeping up as we go along, so I think the only thing I need to go back through for is weapon levels...

[12:53:53 AM] Lewot: How many arrows do you have, KV?

[12:54:06 AM] Lewot: I have it as 6

[12:54:08 AM] KV: 6 by my count.

[12:54:11 AM] Lewot: k

[12:55:41 AM] Lewot: Wait, so, you did insert the Purple Key already, I think, so I should remove it from Rammen's inventory...

[12:55:54 AM] Lewot: Because I remember describing how the doors opened and there was wind blowing out.

[12:56:10 AM] Lewot: We'll do the Orange Key beginning of next session.
[12:56:54 AM] Andrew Cornell: (weeeeeee, I don't have to randomly carry that key around)
[12:57:13 AM] Lewot: Wait, you had the Sticky Barb the whole time...
[12:57:19 AM] Andrew Cornell: myes
[12:57:21 AM] Lewot: MORE SPACETIME RIFT CAUSED BY SHADOWTHING
[12:57:27 AM] KV: So much rifting
[12:57:37 AM] Lewot: It's hard to remember after 32 days
[12:58:39 AM] Lewot: Alright, I'd better save the session.
[12:58:44 AM] Andrew Cornell: myes
[1:02:10 AM] Lewot: Save Complete, and this time I actually said it after saving so I'll have to separately post this message into the end
[1:02:19 AM] Lewot: 25 pages, guys.